



# UMPIRE FOR ALBANY LITTLE LEAGUE 2010 SEASON



**REALLY GET INTO THE MIDDLE OF A BASEBALL GAME, LEARN AN HONORED PROFESSION, HELP OUT THE ALBANY LITTLE LEAGUE, ENJOY THE SATISFACTION OF A JOB WELL DONE, TEACH SOME YOUNG PLAYERS (AND OLD COACHES) THE RULES OF THE GAME, ENHANCE YOUR KNOWLEDGE OF THE GAME AND YOUR RESUME, START YOUR COLLEGE FUND, WATCH A GREAT GAME FROM THE BEST SEAT IN THE HOUSE, AND HAVE SOME FUN. PARENTS CAN ALSO UMPIRE TO GET A REFUND ON THE WORK DEPOSIT. THESE ARE ONLY A FEW OF THE MANY VERY GOOD REASONS TO BECOME AN UMPIRE FOR ALBANY LITTLE LEAGUE.**

**IF YOU ARE INTERESTED IN UMPIRING FOR ALBANY LITTLE LEAGUE THIS COMING SEASON, PLEASE COMPLETE AND RETURN THE ATTACHED SIGN-UP SHEET TO ALBANY LITTLE LEAGUE CHIEF UMPIRE Eugene Romero (Geno), OR CONTACT ME AT:**

**[allchiefump@yahoo.com](mailto:allchiefump@yahoo.com) (510) 510-4328 cell**

**THE ALBANY LITTLE LEAGUE REGULAR SEASON BEGINS MARCH 20, 2010.**

**BOTH NEW AND RETURNING UMPIRES ARE STRONGLY ENCOURAGED TO ATTEND THE ALL-DAY CALIFORNIA DISTRICT 4 UMPIRES' CLINIC ON SATURDAY, MARCH 6, 2009, 8:30-5:00, AT THE ALAMEDA LITTLE LEAGUE COMPLEX, AT NO COST TO OUR PARTICIPANTS. WE CAN PROVIDE RIDES. ALSO, EXPERIENCED UMPIRES WHO WANT TO BECOME C4UA UMPIRES AND UMPIRE POST-SEASON TOURNAMENT GAMES MUST ATTEND A DISTRICT 4 ADVANCED CLINIC IN MAY 2010, DETAILS TO FOLLOW.**

**ALL UMPIRES, INCLUDING BOTH NEW AND RETURNING UMPIRES, MUST ATTEND THE TWO ALBANY LITTLE LEAGUE HALF-DAY UMPIRE CLINICS ON MARCH 13 AND 14, 2010, FROM 8:45 A.M. TO 12:00 NOON: (1) A RULES CLINIC ON SATURDAY, MARCH 13, 2010, AT THE OCEAN VIEW MIDDLE SCHOOL, MULTI-PURPOSE ROOM, 1000 JACKSON STREET, ALBANY, CA 94706, AND (2) A FIELD MECHANICS CLINIC ON SUNDAY, MARCH 14, 2010, AT THE UNIVERSITY FIELDS. HOT COFFEE AND DOUGHNUTS WILL BE PROVIDED.**

**PLEASE LET EUGENE ROMERO (GENO), KNOW AS SOON AS POSSIBLE IF YOU ARE INTERESTED IN UMPIRING FOR ALBANY LITTLE LEAGUE THIS COMING YEAR, AND IF YOU WOULD LIKE TO ATTEND THE CALIFORNIA DISTRICT 4 ALL-DAY CLINIC ON MARCH 6, 2010.**

